

Session 4: Connecting with God

Retelling His Story

***He commanded our ancestors to teach them to their children,
so the next generation might know, even the children not yet born
and they in turn will teach their own children.***

***So each generation should set its hope anew on God,
not forgetting his glorious miracles and obeying his commands.***

Psalm 78:5b-7

Retelling the story is a time for children to have fun while actively learning the Story. It allows them the opportunity to personally engage in the story while also learning it well enough to retell it to family and friends when they leave your StoryClub. Many churches have started because children are sharing the stories and then these people want to hear the Bible Stories for themselves.

It is important that the people retell the story for any clarifications and Biblical accuracy. One way is to just open your Bible and read the story from the scriptures. Another way is to ask sequential questions which everyone then answers by looking at the Word or from just hearing the story being told. It will be helpful to incorporate different types of group activities to engage the children in ways the children enjoy. Examples will be shown at the close of this lesson.

**Click Here to Watch a Video on
Retelling the Story**



Ask Yourself

1. In their free time, what activities do your children enjoy the most? How can you incorporate them into a Retell activity?
2. Why should Retell activities have a higher priority?

Join us for Session 5 as we look at the critical segment of asking Discover and Response Questions.

For more information on Kids Around the World, go to:

katw.org



A Sampling of Retell Activities:



ART

- Graffiti Wall: As a group, have the children write words or draw pictures which tell the story.
- Personal drawing: The children draw a color a picture of the part of the story they liked best.
- Tee Shirt Design: have each child design the front of a tee shirt that could tell the major parts of the story
- Pipe Cleaners & Play Doh/Clay: use these or other available craft items to build and retell the story
- Billboard: Design a roadside billboard of the Bible story or how you see yourself connecting with it.
- Pictionary: different parts of the story are given out and the person needs to draw it till someone guesses what it is.



DRAMA

- Act-it-Out: Assign different parts of the story to children in the group. Have them practice and then act out the story to the rest of the group.
- Charades: Without using words, the kids act out the different scenes while the audience has to guess which part of the story they are doing.
- Object(s) (ie: scarf, rope): See how many times they can use the object to tell the story. You can also give each group 3 different random objects to use in retelling the story.
- Motions: Use different motions to illustrate each segment of the story. You can assign one motion to each child or small group and they need to demonstrate their motion in the order in which it comes in the story
- Human Slide Show: Find a big cloth to use as a curtain. Two children will can hold it up and then drop it when you tell them. Pick several children to be the characters in the story. For each story segment, while the curtain is up, have the children get into a position as though there were a picture or painting of that part of the story. They are to remain perfectly still and then have the cloth dropped so the rest of the group can see it. Each scene changes as you tell the story.
- Puppets: Create simple puppets from things like socks, paper plates, paper cups and sticks to retell the story



MUSIC

- Rap Review: Have the kids create a rap to the main events of the story.
- New Lyrics to a Familiar Song: Have the children pick a simple children's song and change the words so the Bible story is being told through a song.
- Rhythm: Have the group come up with a beat and then tell the story as you do the beat
- Dance: create a dance that would tell the story. Put some background music to it



WRITING

- Storybooks: the story is retold by the child through pictures and/or words in a storybook (or comic) format
- Journals: the children are given the opportunity to just quietly sit and journal what was in the story and what it meant to them.
- Top Ten: have the kids, either as a group or individually, write out the top ten events of the story.





GAMES

- Beach Ball: certain key questions for any Bible story can be written on a beach ball with a permanent marker. Wherever the child catches the ball is the question they need to answer. You might use the Possible Core Questions found on page 24.
- Circle Toss: A ball or other soft object is tossed throughout the small group and the person who has been tossed the ball needs to tell the next thing that happened in the Bible story. Using a balloon can be quite exciting to play with as well.
- Timer: Use a watch, someone counting or an egg timer and see how much of the Bible story the group can tell in the allotted amount of time.
- Knot You: Take a 5-yard piece of rope and tie it together to make a circle. Have the kids grab onto the rope. At your command, the kids move the rope clockwise and when you say, "Stop," whoever has the knot has to answer a question you have about the Bible story or tell what happened next in the story.
- Story Cards: Write or draw the different segments of the Bible story on separate sheets of paper. Give them to different children in the class and have the children get in order of the story line. You could also give them a certain amount of time to do it in or write out 2 or more copies of the story line and have several groups of children trying to be the first group to finish.
- Musical Chairs: Set up chairs in a circle with one less than the number of people in the group. As music is being played, people move around the circle. When the music stops, everyone finds a chair. The one standing tells the next part of the story. Continue until the story is retold.
- Dice Game: Give the dice to one child who begins telling the story. Then they roll the dice and the number that appears is how many people you count clockwise. The person you stop at has to tell the next part of the story. Then roll the dice and whoever that number lands on tells the next part until the story is retold.

